



Rewriting the Zombie Apocalypse

The Day the Zombies Came

It Was Just a Normal Day...

- What is a normal week like for you?
- Who are the people you come in contact with?
- What are the things you usually do?
- Where are the places you go, and when/how often do you go?

Disease Tag!

- Everyone will start with sheets of stickers.
- Some of us will start with stickers on our arms. These people are sick.
- Walk around the room.
- If you are sick, and you meet someone who isn't, put a sticker on their arm! They are now sick.
- We'll keep going, and we'll see how long it takes to get the whole room sick.
- **NO RUNNING!**

Disease Tag with Prevention

- This is the same as disease tag, except
- You don't always automatically get sick when you meet an infected person.
- When a sick person meets a healthy person, they play paper-scissors-rock.
- If the healthy person loses, stick a sticker on them! They are now sick.

Disease Tag with Prevention

- This is the same as disease tag, except
- You don't always automatically get sick when you meet an infected person.
- When a sick person meets a healthy person, they play paper-scissors-rock.
- If the healthy person loses, stick a sticker on them! They are now sick.

Disease Tag with Quarantine

This is the same as disease tag, except:

- If you're sick, try and hide it!
You should still put stickers on other people's arms. Be sneaky!
- There is a quarantine zone. If we think someone might be sick, we can bring them there to stop the spread of disease.
Be careful—they might infect you!
- If someone brings you to the quarantine zone, stay there.
Infect people as normal if you're sick.

Disease Tag with Immunity

This is the same as disease tag,
except:

- If you have an immunity sticker, you're safe! You can remove all the disease stickers placed on you.



Best Ways for Stopping Disease?

Now that we've experimented with quarantine and immunization, what do you think the best way for stopping disease spread is? Why might people like or not like these methods?

ZOMBIE TAG!!!

- Some of us will start as zombies.
- Walk around the room.
- If a zombie meets a regular person, that person becomes a zombie!
- STILL NO RUNNING!

Zombie Tag with Resistance

- This is the same as Zombie Tag, except
- Non-infected humans can "fight" back by playing paper-scissors-rock.
- If the human wins, the zombie is stunned.
The zombie must count to 20 before moving again.
- If the zombie wins, the human dies. The human counts to 20, then becomes a zombie.
- If there's a tie, the human is infected! The zombie is stunned (count to 20). The human also counts to 20, then becomes a zombie.

Zombie Tag with Immunity

- This is the same as Zombie Tag with Resistance, plus the following "fight" rules if the human is immune.
- If the human wins, the zombie is stunned. The zombie must count to 20 before moving again.
- If the zombie wins, the human dies, but doesn't turn into a zombie.
- If there's a tie, the zombie is stunned, but the human gets away and stays healthy.

Zombie Tag with Quarantine

- This is the same as Zombie Tag with Resistance, plus the following rules:
- There is a quarantine zone.
- If someone is a zombie, or you think they're turning into a zombie, two people can team up and bring them to the quarantine zone.
- If you're bringing a zombie to quarantine, or someone turns into a zombie on the way, "fight" with paper-scissors-rock. If the zombie wins, the human counts to 20 before becoming a zombie.

The Day the Zombies Came

- When did you first hear rumors about the zombies coming? Did you believe them? Were those rumors accurate (did some of the facts change)?
- And when did you first encounter a zombie? How did you survive?

The Post-Zombie Normal

Think about the everyday activities you wrote about at the beginning of today's workshop session.

When the zombies come, can you still do those things?
How might your life have to change?