

Different Types of Dialogue

Now that you have your superhero or supervillain figured out, and an action-packed story that shows why they are “super”, it’s time to **add dialogue** to make your characters come alive.

1. In your story, think about a time that two characters could have a conversation. Here is an example of dialogue that shows an exciting moment in the story:

"Dave!" Jerry shouted. "We've got to get away from here! The building's going to blow! Hurry, run as fast as you can!"
"We have to go back!" Dave screamed.
"Why?"
Dave pointed at the roof. "Susan's still up there!"

Some key things to notice about dialogue:

- Dialogue happens when characters speak to one another
- Notice how each line is indented, and each time a new person speaks, you start a new paragraph.
- The words that a character is saying are surrounded by “quotation marks”
- The first letter of the dialogue is capitalized.

2. At your tables, write a script to show a conversation that could occur if:

- Two people have a disagreement, or have different ideas about something
- One person tells another person something surprising (or reveals a secret!)

Different Types of Dialogue (Cont.)

3. Great! Now, think about times in the story about your superhero or supervillain could have a conversation. Try to think of three times that your story could include dialogue! These might be times when:

- Your character is having a **disagreement** with another character
- Your character finds out a **secret**, or is **surprised** by information
- Your character is given **advice** about something or learns a **lesson**

Ideas about what conversations your superhero or supervillain might have: