

## **Building Your World**

It is important to build a realm that envelops the reader and draws them into a new reality. Consider each of the following categories, and how they each look in your new world.

Weather / Terrain How does the world look and feel? What are the physical characteristics and climate?
Government How are rules and laws decided? Are there leaders?
Currency How do people exchange goods and services?
Religion Are there common religious ideologies people follow?



## **Building Your World (cont.)**



## **Building Your World: Pull in Closer**

Let's go deeper! What does it feel like to be a person in this world?

- What do you smell? What do you hear?
- What do you feel? Is there texture to the air? Is it easy to breathe?
- Are you comfortable? Safe?
- Are you in danger? Threatened?
- What is wrong here? What is at stake in this place?