



# Choosing Adventures

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Code Your Story: Session 7

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# Let's go on an adventure (game)!

Nothing's happening yet; we're just starting in this room.

What will you do first?

How many choices like this do you think you'll have in this adventure?

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# Determining the possible paths in a game

To determine how many possible paths through this game would have, you'd use the following formula:

# of paths through a game = (# of opportunities to make decisions) to the power of (# of choices for each decision)

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# Making the right choice about choices

Look at the choices in your partner's game/story—there should be a few that are satisfying to most people.

- Are there any choices you're particularly happy with?
- Are you overwhelmed by the choices you have?

If your partner has too many choices or doesn't have enough satisfying choices, help them make adjustments!