

Mix and Match Ghost Story Elements

Setting:

A building that's	A rusty swing set on a
actually alive	playground
A dark and stormy	A train station at
night	midnight
A house that just	A Halloween
burned down	costume store
An ancient fort	A car alone in the
 	woods

Project: Who Ya Gonna Call?

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Characters:

An only child and her	3 friends from school
mother	
A person traveling on	A teenager annoyed
their own	at their parents
A new kid at school	A lost dog
A lonely orphan	A brother and sister

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About the ghost(s):

The ghost is trapped and wants to move on but can't	Only the main character can see the ghost
The ghosts want revenge	The ghosts want to help
The ghost has a message for the main character	The ghost is grumpy and doesn't like their job
The ghost is playful and fun	The ghost is a parent/grandparent

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